Project title:

**Remotely controlled advertisement unit**

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Abstract:

This project is a remote desktop app. Client and server correspondence is at the introduce of organization provisioning over the Internet. Client sends request to server and server usually wait to accept invitation from client side, maintaining connectivity or handshaking. Clients connect to servers and request media or task to be achieved. Sockets is introduce for basic communication between client and server. Clients can run media like play music or view image and can download it in their system with internet connectivity.

Introduction:

Server side code take concern with the client request, Code running on the server machine enable the server to response.

The server and client programming assign to the position when code is running on both the server or client side the reciprocal user and server process exchange information or data. Sockets we had already discussed which is a great for execute the client and server inter process communication while concealing lower layer usage subtle elements from the higher layer conceptual tasks.

Language:

we will using C++ or c# or PHP.